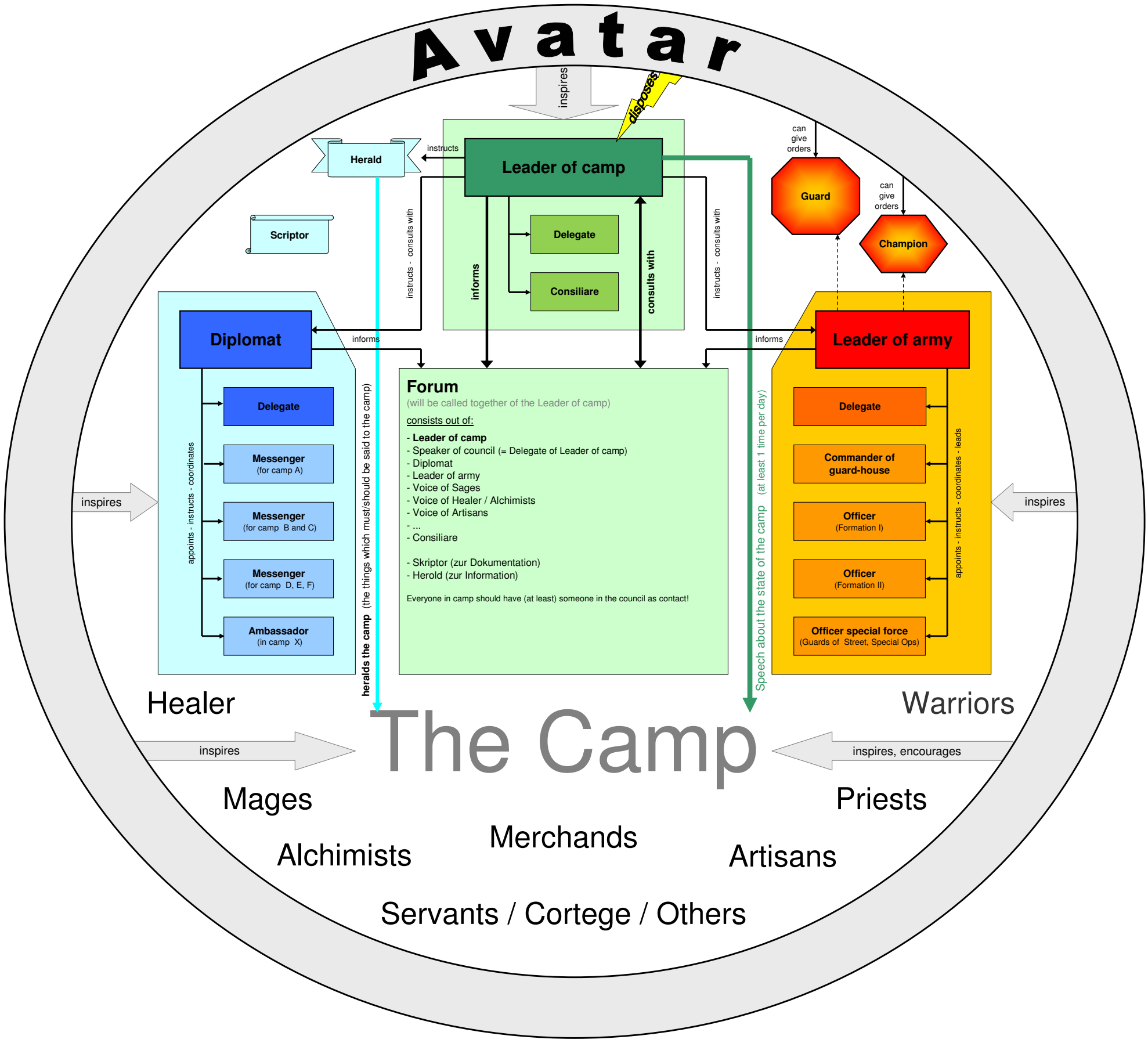
Avatar
inspires
disposes
Herald
instructs
Leader of camp
can give orders
Guard
can give orders
Champion
Scriptor
instructs - consults with
informs
Delegate
Consiliare
consults with
instructs - consults with
Diplomat
informs
informs
Leader of army
Delegate
Messenger (for camp A)
Messenger (for camp B and C)
Messenger (for camp D, E, F)
Ambassador (in camp X)
appoints - instructs - coordinates
inspires
herald the camp (the things which must/should be said to the camp)
Forum
(will be called together of the Leader of camp)
consists out of:
- Leader of camp
- Speaker of council (= Delegate of Leader of camp)
- Diplomat
- Leader of army
- Voice of Sages
- Voice of Healer / Alchimists
- Voice of Artisans
- ...
- Consiliare
- Skriptor (zur Dokumentation)
- Herold (zur Information)
Everyone in camp should have (at least) someone in the council as contact!
Speech about the state of the camp (at least 1 time per day)
Delegate
Commander of guard-house
Officer (Formation I)
Officer (Formation II)
Officer special force (Guards of Street, Special Ops)
appoints - instructs - coordinates - leads
inspires
Healer
Warriors
inspires
The Camp
inspires, encourages
Mages
Priests
Alchimists
Merchands
Artisans
Servants / Cortege / Others